REVITALISING REDESDALE

Revitalising Redesdale Landscape Partnership

Design Overview All Sites





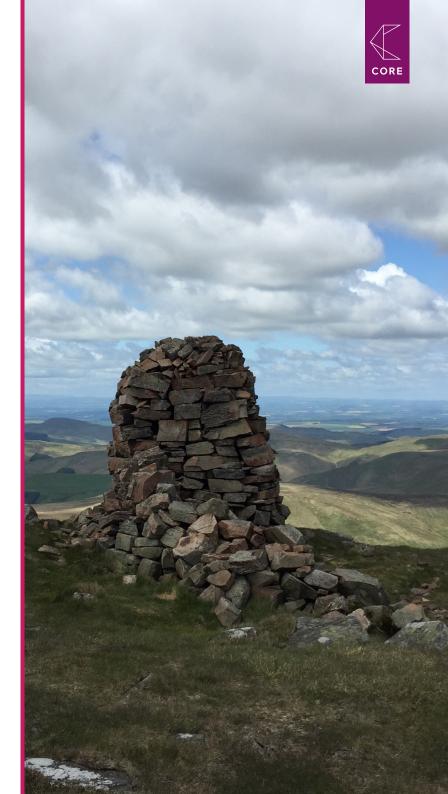
CONTENTS

Project Outcomes and Objectives

DESIGN

Colour Palette & Fonts	р. 4
Material Palette	p. 5
Graphic Motifs	р. 8
Graphic Design	р. 9

р. З



Celebrating the stories of the resilient communities of Redesdale, its people, wildlife and environment, eye-catching interpretation will attract people to break their journey here, find their way around more easily and engage with, and understand its stories

Guiding principles to inform our design approach:

- Engaging and eye catching
- Slow down people's journey through Redesdale
- Attract visitors to take a break

Learning objectives

- Gives both visitors and residents a deeper understanding of the area's rich cultural and natural heritage
- Connect local people and visitors to the important places, features and events in Redesdale so they can engage with and value the heritage of the valley and find what it means to them
- Explain the significance of the places and helping them to connect with the less tangible stories and more elusive wildlife
- Give visitors and residents alike a greater understanding of the wildlife and cultural heritage of this historic 'frontier land'.

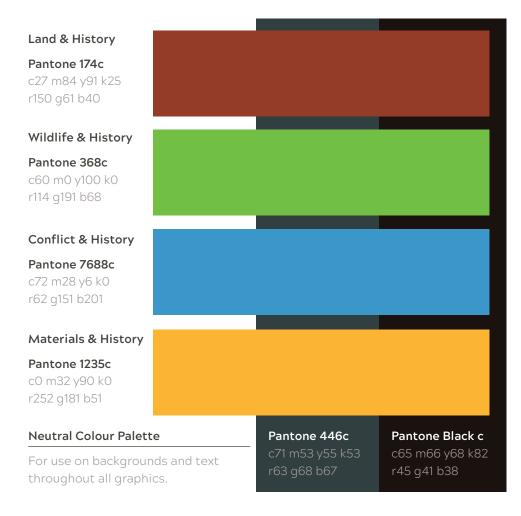
PROJECT OBJECTIVES & OUTCOMES



COLOUR PALETTE



The colour palette reflects the current 'Revitalising Redesdale' brand. The choices for the primary palette remain bold, bright and eye-catching against the neutral background.



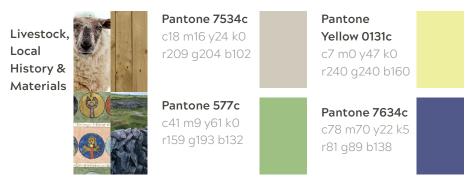
Secondary Colour Palette

The secondary and tertiary palettes are from the same base of influence but broadened to include heraldic decoration, climate (weather) as these will be helpful for gaining attention and assisting orientation.



The use of tertiary and secondary colours will vary across the designs and depend on the content being shown. Colour use will be inportant in differentiating between different stories and themes.

Tertiary Colour Palette



MATERIALS - SIBERIAN LARCH



The colour of Siberian Larch can vary between a pale reddish-brown and a brick red, however over time it will weather to a silvery grey.





Larch is a characterful timber which is very knotty with splits being very common. Although this won't affect the structural stability of the timber, it is something to consider aesthetically. Larch is a very durable softwood which means that it doesn't need treating to preserve its lifespan because it is naturally resistant to movement. This means that as moisture leaves and enters the timber, larch is very resistant to shrinking or expanding which would leave gaps within the wood, making it ideal for external use.





FONTS

The fonts shown here has been updated to use those from the current 'Revitatising Redesdale' website. Both are available from Google fonts or through a subscription to Adobe Creative Suite.

Title

Lora Regular

Aa Bb Cd Ee Ff Gg Hh Ii Jj Kk Ll Mm Nn Oo Pp Qq Rr Ss Tt Uu Vv Ww Xx Yy Zz

1234567890

Subtitle

Open Sans Regular

Aa Bb Cd Ee Ff Gg Hh Ii Jj Kk Ll Mm Nn Oo Pp Qq Rr Ss Tt Uu Vv Ww Xx Yy Zz 1 2 3 4 5 6 7 8 9 0

Body

Open Sans Light Aa Bb Cd Ee Ff Gg Hh Ii Jj Kk Ll Mm Nn Oo Pp Qq Rr Ss Tt Uu Vv Ww Xx Yy Zz

1234567890



TYPOGRAPHY - HIERARCHY

160pt Lora Regular

Title Lor

38pt Open Sans SemiBold

Intro paragraph - Offici nonserun aturia dignis aut a quas audis.

28pt Open Sans Regular

Different weights of fonts will be used within the graphics hierarchy to ensure effective layering of interpretation is balanced with accessibility.

Note: This page is at 1:1 when printed at A4.

Body copy - Ugiaspel eum et ute aut quo estru qui ulloris aut eum exceaqu assequat intur re s venet mos escipsus enimus illanti nullum estia

GRAPHIC MOTIFS





Simple, vector based illustrations help unify the widely spread panels and help visitors identify the which panels is for which use - will it tell them where to go, what's to see or information on the Roman Fort?!

The colour combinations used will depend on the location and content of the graphic in question.

Another vector based illustration of a Wild Goat or other relevant animal can pop up at appropriate places to engage children and makes a family friendly element with the graphic scheme.

INTERPRETIVE LECTERNS



PROTECTING AGAINST REIVERS: REDESDALE'S BASTLES



Constant raiding and skirmishes between Scots and English had caused significant poverty amongst the local people. A changing climate made farming more difficult. Desperate bands of reivers linked by kinchip prejed on their neighbours as well as rival kinships across the border. They targeted livestock and horses, but took away anything of value they could carry.

In response, wealthy farmers invented a new kind of fortified house only seen in this part of Britain. Bastles are usually found within 30km of the border. These farmhouses had stables for animals on the ground floor, while the family lived above. A ladder provided the only access to the upstairs living quarters and could be pulled inside during an attack. A bastle at High Rochester has walls 1.5 metres thick.

Redesdale contains a large number of surviving bastles. Some of these have been converted while others stand as iconic ruins in the landscape – like Shittleheigh and Low Cleugh. Look out for these unique buildings as you explore Redesdale. "The people of this countrey hath had one barbarous custom amongst them; if any two be displeased, they expect no law, but bang it out bravely, one and his kindred against the other and his."



Graphic - 841mm x 594mm Posts - 700mm high





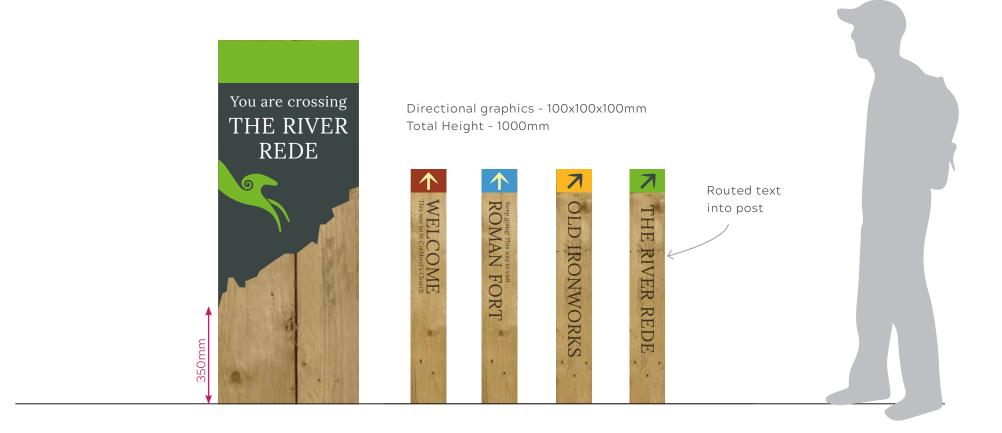
INTERPRETIVE MONOLITH

Graphics sides - 760 x 1930mm Graphics edges - 300 x 1930mm Total height - 2500mm



DIRECTIONAL POSTS AND INFLUENCERS

Influencer graphics - 570 x 1145mm Total Height - 1500mm









Wall Panels - 2000 x 1000mm





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