

BOROUGH COUNCIL OF CALDERDALE

NOTICE OF AN APPLICATION FOR PLANNING PERMISSION

Notice is hereby given that an application has been made to the Borough Council by
Mrs A Bedford

APPLICATION NUMBER: 22/00368/OUT

for

Residential development of up to five dwellings (Outline)

at

Garage Site Reservoir Road Pellon Halifax Calderdale

The application details and plans can be viewed on the Council's website at www.calderdale.gov.uk/planning/ . They can also be seen via the Council's website in Local Area Customer First offices, and local Library's during normal opening hours.

If you wish to submit comments, please make them within **21 days from the date of this notice** The best way to do this is to go to the 'Search and Comment on planning applications page' on the Council's website www.calderdale.gov.uk. You will need to Register to make a comment, but if you do you will also be able to track progress and be notified if there are any changes to the application.

Before doing so, please read the Privacy Notice as it describes how we will use your personal information, who we will share it with and how long we will retain it. By submitting a comment you are consenting to the use of your personal data in this way.

Alternatively you can send your comments to Planning Services, C/O The Town Hall, Crossley Street, Halifax, HX1 1UJ, quoting the application number. You can also request a copy of the Privacy Notice from the same address

Any representations submitted are open to inspection by the public on-line and the Planning Inspectorate, in the event of an Appeal, they may also place your comments on-line, so you should only include information that you are happy to be made available on the internet.

In order to reduce costs acknowledgements are not sent. You can find out about the progress of the application by visiting our website. If you need to discuss the application in more detail then you can contact the Council on 01422 392237.

Richard Seaman,
For and on behalf of
Director of Regeneration and Strategy

Date