

UTTLESFORD DISTRICT COUNCIL

Council Offices, London Road, Saffron Walden, Essex CB11 4ER Telephone (01799) 510510, Fax (01799) 510550 Textphone Users 18001 Email uconnect@uttlesford.gov.uk Website www.uttlesford.gov.uk

Mr Harrison Eales Your Plans UK Suite A2 Stevenage Stevenage SG1 3UN Our Ref: UTT/24/1075/HHF

E-Mail:

uconnect@uttlesford.gov.uk

Date: 26th April 2024

Dear Sir/Madam,

Town & Country Planning Act 1990 (As Amended)

Planning Application Reference: UTT/24/1075/HHF

Proposal: Ground floor infill extension to bring the rear of the property flush.

Location: 36 Sweet Mead Saffron Walden Essex CB10 2EG

Your application and fee (if applicable) have been received by the Council and your application has been validated.

Please note if you are a professional agent, please advise your client that we will correspond with you directly and would not normally engage in correspondence with your client. If you are the applicant and do not have a professional agent, we will correspond with you.

The description of development set out above may have been altered from that specified on the submitted application forms. If you consider this description does not accurately describe what is being applied for, please discuss with the case officer.

In the event you have not been advised of the Council's decision by 21st June 2024 you can appeal against the non-determination of the application. Appeals must be made on a form available from the Planning Inspectorate, Temple Quay House, 2 The Square, Bristol BS1 6PN.

The Council will make every effort to determine your application before the 21st June 2024.

The application, including details of the case officer, can be viewed on our Public Access website via uttlesford.gov.ut/planning or alternatively:

Scanning the QR code A QR code is a type of barcode that can be scanned. You can scan the QR code opposite by using the camera on your mobile phone or
tablet. Once you scan it, you will get a prompt to open the website.

Yours faithfully

Planning Department